# Logan**Alleyne**

## Web Developer

## Contact

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📍 Brighton & Hove

## About

I'm a web developer with 5 years professional experience, prior to this I completed an undergraduate degree in computer science focusing on digital media.

As a developer I'm passionate about creating beautiful and accessible user experiences, striving to find the perfect balance of aesthetics and usability while writing clear and easy to maintain code. My goal is that if anyone interacts with something I've made they'll be happy, whether they're the user or a developer.

Much of my experience is in the front end but I'm comfortable with backend and dev-ops.

## Education

### Computing for Digital Media (BSc hons)

### University of Sussex
Modules include:
Web 3D Applications, Human-Computer Interaction, Technology Enhanced Learning, Software Engineering, and Data structures & algorithms.
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### BTEC Level 3 Extended Diploma IT
A two year A-level equivalent IT course

## Skills

### Technology

| | | | |
|---|---|---|---|
| HTML | Vue | GitHub | |
| CSS & SCSS | Vuex & Pina | XML | |
| TailwindCSS | Nuxt | REST & GraphQL | |
| JavaScript | React | Webpack | |
| TypeScript | Node | Vite | |
| | Laravel | Vitest | |

### Software

VS Code
Creative cloud
Illustrator
Photoshop
InDesign
Postman

## Experience

### Software Engineer - Technical Production Manager
### BrandStencil | Hove | Feburary 2021 - Present

Working on a charity focused templating & brand management SaaS.
My responsibilities include:

- Leading ongoing front end development and design of the application using **Vue**, **Vanilla JS**, **Laravel Blade**, **SCSS**, **TailwindCSS**, **Webpack** and **Adobe CC & XD**
- Contributing to backend development using **Laravel**, **Node.js**, **Postman**, **MySQL**
- Leading development of templates (functionally micro applications) for use in the application using **Laravel**, **YAML**, **SCSS**, **XPATH**
- Managing the creation of templates: scheduling, time estimating & quoting, hiring & managing temporary team members when needed, working directly with clients, collaborating with QA and project managers, developing and maintaining workflows and processes

As part of a small team I've had the chance to work across the application and have become adept at learning new technology. Some of my main achievements are that I've made large improvements to the UX and accessibility of the application, I've developed numerous features from concept through to deployment, and I've implemented processes and workflows for template development to ensure code consistency, template quality, and efficiency.

**Technology**: Vue, Vuex, JavaScript, Node.js, HTML, SCSS, TailwindCSS, Laravel, PHP, REST APIs, XPath, XML, JSON, YAML, Docker, MySQL

### Junior Product Developer
### ReedPop | Brighton | July 2020 - December 2020

Working as a junior Front-end developer across some of the largest Videogame journalism websites in the world including Eurogamer.net, RockPaperShotgun.com, VG247.com and more. Over my time I built features for all sites and worked on the Online only event PAX x EGX.

**Technology**: Django, Python, Wordpress, PHP, Docker

### Technical Operator
### The Edit_ | Brighton | September 2019 - July 2020

Working in television post-production, helping with assistant editing and technical support, with a broad number of responsibilities and a variety of challenges daily in a high pressure environment as part of a small highly collaborative team.

**Technology**: Avid Media Composer & NEXIS, PC Hardware, Networking